

## PERFORMING ARTS & MUSIC FOR ALL CAMPS

June 12<sup>th</sup> - 16<sup>th</sup>, 2017

Monday	Tuesday	Wednesday	Thursday	Friday
Check-in and Choice Time	Check-in and Choice Time	Check-in and Choice Time	Check-in and Choice Time	Check-in and Choice Time
7am - 9am	7am - 9am	7am - 9am	7am - 9am	7am - 9am
Breakfast Snack 8:30am	Breakfast Snack 8:30am	Breakfast Snack 8:30am	Breakfast Snack 8:30am	Breakfast Snack 8:30am
Welcome Introduction to Theatre And Performing Arts Theater Games 9am - 11:30am	Depart @ 10am Theatre Games Wingfield Park 10:30am - 12pm Depart @ 12:15pm	Introduction to Music Music Games 9am – 12pm	Introduction of Rhythm Rhythm Sticks Rhythm Songs 9am – 12pm	Mini Show Day Rehearsal Practice Group Games 9am - 12pm
11:45am - 12:15pm	12:30pm - 1pm	12:15pm - 12:45pm	12:15pm - 12:45pm	12:15pm - 12:45pm
Lunch	Lunch	Lunch	Lunch	Lunch
Group Games Creating a Character Mini-Plays 12:30pm - 5pm	Introduction to Dance Dances Through the Ages Dance Games 1:15pm - 5pm	Music & Art Project Music Games Where's it from? 1pm - 5pm	Depart @ 1pm Swimming @ Idlewild Pool 1:15pm - 3:30pm Depart @ 3:45pm	Group Games Show Prep Mini Show 1pm - 5pm
Check-out and Choice Time 5pm – 6pm	Check-out and Choice Time 5pm - 6pm	Check-out and Choice Time 5pm – 6pm	Check-out and Choice Time 5pm – 6pm	Check-out and Choice Time 5pm - 6pm
Daily Note:	Daily Note:	Daily Note:	Daily Note:	Daily Note:
Bring Water & Sunscreen	Bring Water & Sunscreen	Bring Water & Sunscreen	Swimsuit and Towel Bring Water & Sunscreen	Bring Water & Sunscreen

All times are approximate and subject to change. Participants - Make sure you are dressed appropriately for all activities!



- Bring a Lunch, Snacks and Water each day.
- Spending money each day is optional.
- All off-site activities are weather permitting and are subject to change.
- The City of Reno is not responsible for any lost articles brought from home.
- For additional information, please call 334-4280. For payments please call 334-2262.
- Weekly calendars can be downloaded at <u>www. reno.gov</u>.

